

# Lógica Digital (1001351)

Representação Numérica e Circuitos Aritméticos

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Relembrando...

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## Relembrando...

- No sistema numérico binário, é usada a representação numérica posicional:
  - $B = b_{n-1}b_{n-2}...b_1b_0$
  - $V(B) = b_{n-1} \times 2^{n-1} + b_{n-2} \times 2^{n-2} ... b_1 \times 2^1 + b_0 \times 2^0$
  - $= \sum_{i=0}^{n-1} b_i \times 2^i$

$$K = k_{n-1}k_{n-2} \cdots k_1k_0$$

$$V(K) = \sum_{i=0}^{n-1} k_i \times r^i$$

# Representações Octal e Hexadecimal

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# Representações Octal e Hexadecimal

**Table 3.1** Numbers in different systems.

Decimal	Binary	Octal	Hexadecimal
00	00000	00	00
01	00001	01	01
02	00010	02	02
03	00011	03	03
04	00100	04	04
05	00101	05	05
06	00110	06	06
07	00111	07	07
08	01000	10	08
09	01001	11	09
10	01010	12	0A
11	01011	13	0B
12	01100	14	0C
13	01101	15	0D
14	01110	16	0E
15	01111	17	0F
16	10000	20	10
17	10001	21	11
18	10010	22	12

## Representações Octal e Hexadecimal

$$101011010111_{(2)} = 5327_{(8)}$$

$\underbrace{1\ 0\ 1}$	$\underbrace{0\ 1\ 1}$	$\underbrace{0\ 1\ 0}$	$\underbrace{1\ 1\ 1}$
5	3	2	7

## Representações Octal e Hexadecimal

$$101011010111_{(2)} = 5327_{(8)}$$
$$\underbrace{1\ 0\ 1}_5 \quad \underbrace{0\ 1\ 1}_3 \quad \underbrace{0\ 1\ 0}_2 \quad \underbrace{1\ 1\ 1}_7$$

$$010111011_{(2)} = 273_{(8)}$$
$$\underbrace{0\ 1\ 0}_2 \quad \underbrace{1\ 1\ 1}_7 \quad \underbrace{0\ 1\ 1}_3$$

## Representações Octal e Hexadecimal

$$1010111100100101_{(2)} = AF25_{(16)}$$

$\underbrace{1\ 0\ 1\ 0}$	$\underbrace{1\ 1\ 1\ 1}$	$\underbrace{0\ 0\ 1\ 0}$	$\underbrace{0\ 1\ 0\ 1}$
A	F	2	5



## Representações Octal e Hexadecimal

$$1010111100100101_{(2)} = AF25_{(16)}$$

$\underbrace{1010}$	$\underbrace{1111}$	$\underbrace{0010}$	$\underbrace{0101}$
A	F	2	5

$$001101101000_{(2)} = 368_{(16)} =$$

$\underbrace{0011}$	$\underbrace{0110}$	$\underbrace{1000}$
3	6	8

## Adição de números sem sinal

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# Adição de números sem sinal

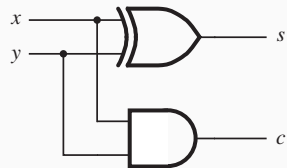
$x$	0	0	1	1
$+ y$	$+ 0$	$+ 1$	$+ 0$	$+ 1$
$\hline c \ s$	$\hline 0 \ 0$	$\hline 0 \ 1$	$\hline 0 \ 1$	$\hline 1 \ 0$



(a) The four possible cases

$x$	$y$	Carry $c$	Sum $s$
0	0	0	0
0	1	0	1
1	0	0	1
1	1	1	0

(b) Truth table



(c) Circuit



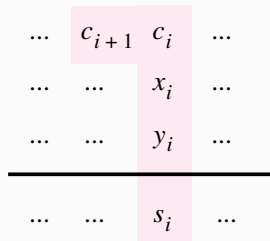
(d) Graphical symbol

**Figure 3.1** Half-adder.

Generated carries  $\longrightarrow$  1 1 1 0

$$\begin{array}{rcl}
 X = x_4 x_3 x_2 x_1 x_0 & 0\ 1\ 1\ 1\ 1 & (15)_{10} \\
 + Y = y_4 y_3 y_2 y_1 y_0 & +\ 0\ 1\ 0\ 1\ 0 & + (10)_{10} \\
 \hline
 S = s_4 s_3 s_2 s_1 s_0 & 1\ 1\ 0\ 0\ 1 & (25)_{10}
 \end{array}$$

(a) An example of addition



(b) Bit position  $i$

**Figure 3.2** Addition of multibit numbers.

# Adição de números sem sinal

$c_i$	$x_i$	$y_i$	$c_{i+1}$	$s_i$
0	0	0	0	0
0	0	1	0	1
0	1	0	0	1
0	1	1	1	0
1	0	0	0	1
1	0	1	1	0
1	1	0	1	0
1	1	1	1	1

(a) Truth table

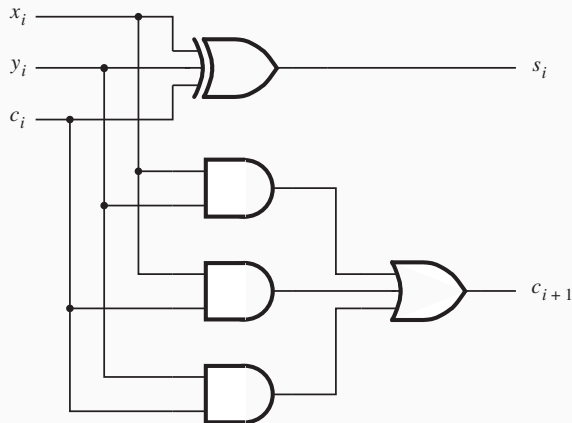
$c_i \backslash x_i y_i$	00	01	11	10
0		1		1
1	1		1	

$$s_i = x_i \oplus y_i \oplus c_i$$

$c_i \backslash x_i y_i$	00	01	11	10
0			1	
1		1	1	1

$$c_{i+1} = x_i y_i + x_i c_i + y_i c_i$$

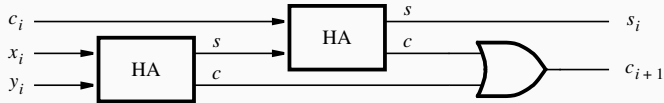
(b) Karnaugh maps



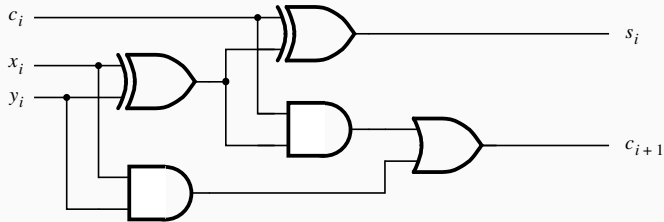
(c) Circuit

**Figure 3.3** Full-adder.

## Adição de números sem sinal



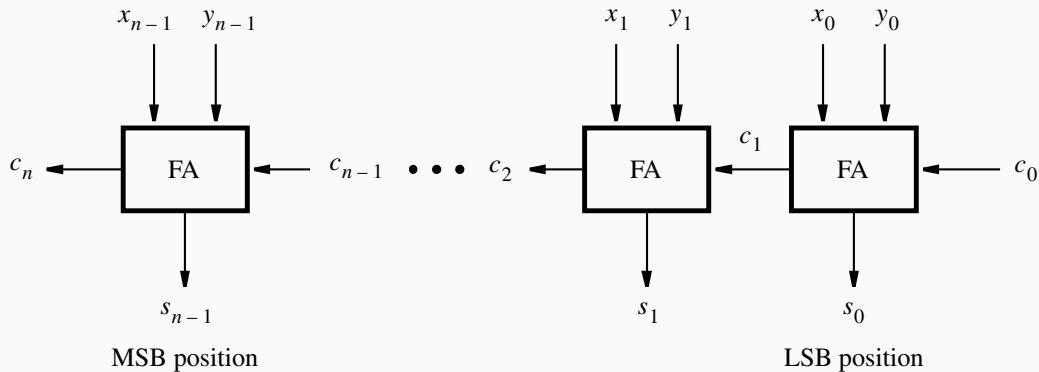
(a) Block diagram



(b) Detailed diagram

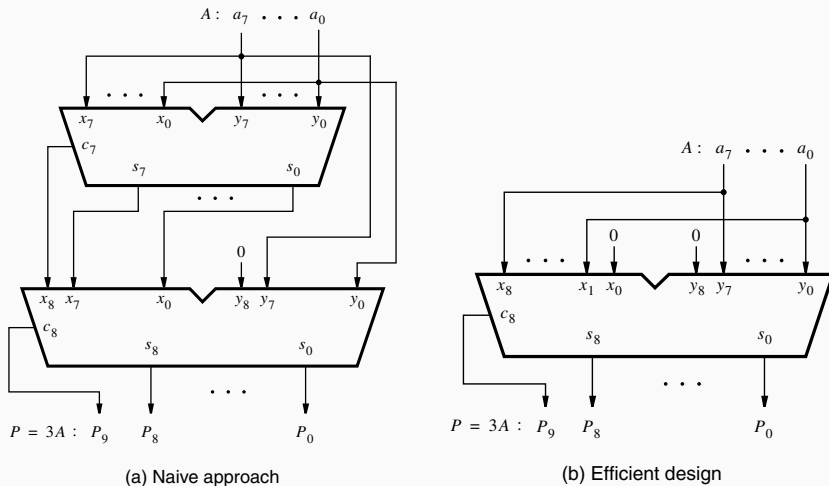
**Figure 3.4** A decomposed implementation of the full-adder circuit.

## Adição de números sem sinal



**Figure 3.5** An  $n$ -bit ripple-carry adder.

# Adição de números sem sinal



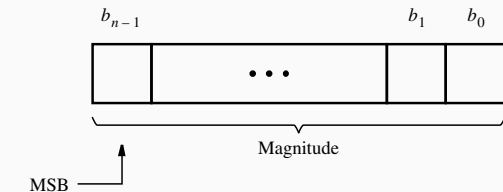
**Figure 3.6** Circuit that multiplies an eight-bit unsigned number by 3.



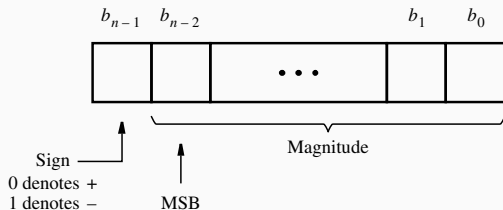
## Números com sinal

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# Números com sinal



(a) Unsigned number



(b) Signed number

**Figure 3.7** Formats for representation of integers.

- Sinal/Magnitude
  - $+5 = 0101$  e  $-5 = 1101$

- Sinal/Magnitude
  - $+5 = 0101$  e  $-5 = 1101$
- Complemento de 1
  - $K = (2^n - 1) - P$
  - $+5 = 0101$  e  $-5 = 1010$

- Sinal/Magnitude
  - $+5 = 0101$  e  $-5 = 1101$
- Complemento de 1
  - $K = (2^n - 1) - P$
  - $+5 = 0101$  e  $-5 = 1010$
- Complemento de 2
  - $K = (2^n - P)$
  - $+5 = 0101$  e  $-5 = 1011$
  - |      |          |          |       |
|------|----------|----------|-------|
| 0101 | 10110100 | 00000001 | 1000  |
| 1011 | 01001100 | 11111111 | 1000! |

**Table 3.2** Interpretation of four-bit signed integers.

$b_3b_2b_1b_0$	Sign and magnitude	1's complement	2's complement
0111	+7	+7	+7
0110	+6	+6	+6
0101	+5	+5	+5
0100	+4	+4	+4
0011	+3	+3	+3
0010	+2	+2	+2
0001	+1	+1	+1
0000	+0	+0	+0
1000	-0	-7	-8
1001	-1	-6	-7
1010	-2	-5	-6
1011	-3	-4	-5
1100	-4	-3	-4
1101	-5	-2	-3
1110	-6	-1	-2
1111	-7	-0	-1

$$\begin{array}{r} (+5) \\ + (+2) \\ \hline (+7) \end{array} \quad \begin{array}{r} 0101 \\ + 0010 \\ \hline 0111 \end{array}$$

$$\begin{array}{r} (-5) \\ + (+2) \\ \hline (-3) \end{array} \quad \begin{array}{r} 1011 \\ + 0010 \\ \hline 1101 \end{array}$$

$$\begin{array}{r} (+5) \\ + (-2) \\ \hline (+3) \end{array} \quad \begin{array}{r} 0101 \\ + 1110 \\ \hline 10011 \end{array}$$

↑  
ignore

$$\begin{array}{r} (-5) \\ + (-2) \\ \hline (-7) \end{array} \quad \begin{array}{r} 1011 \\ + 1110 \\ \hline 11001 \end{array}$$

↑  
ignore

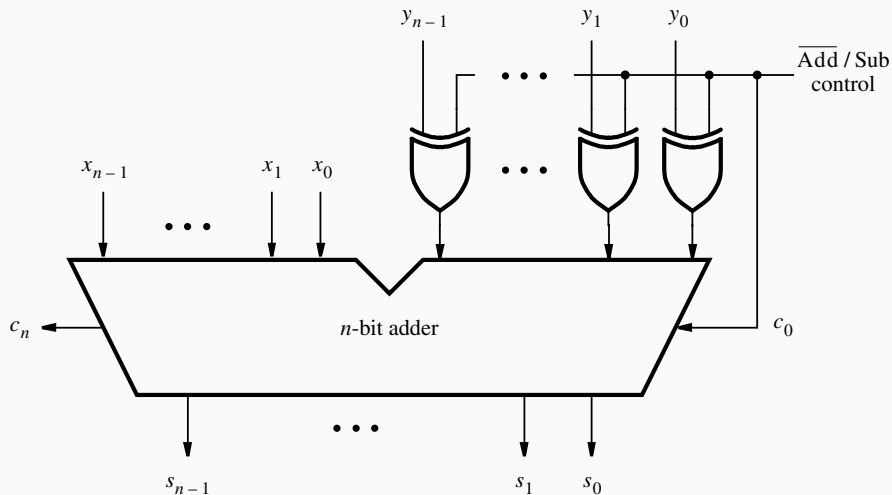
**Figure 3.9** Examples of 2's complement addition.

# Números com sinal

$\begin{array}{r} (+5) \\ - (+2) \\ \hline (+3) \end{array}$	$\begin{array}{r} 0101 \\ - 0010 \\ \hline \end{array}$	$\Rightarrow$	$\begin{array}{r} 0101 \\ + 1110 \\ \hline 10011 \end{array}$
			$\uparrow$ ignore
$\begin{array}{r} (-5) \\ - (+2) \\ \hline (-7) \end{array}$	$\begin{array}{r} 1011 \\ - 0010 \\ \hline \end{array}$	$\Rightarrow$	$\begin{array}{r} 1011 \\ + 1110 \\ \hline 11001 \end{array}$
			$\uparrow$ ignore
$\begin{array}{r} (+5) \\ - (-2) \\ \hline (+7) \end{array}$	$\begin{array}{r} 0101 \\ - 1110 \\ \hline \end{array}$	$\Rightarrow$	$\begin{array}{r} 0101 \\ + 0010 \\ \hline 0111 \end{array}$
$\begin{array}{r} (-5) \\ - (-2) \\ \hline (-3) \end{array}$	$\begin{array}{r} 1011 \\ - 1110 \\ \hline \end{array}$	$\Rightarrow$	$\begin{array}{r} 1011 \\ + 0010 \\ \hline 1101 \end{array}$

**Figure 3.10** Examples of 2's complement subtraction.





**Figure 3.12** Adder/subtractor unit.

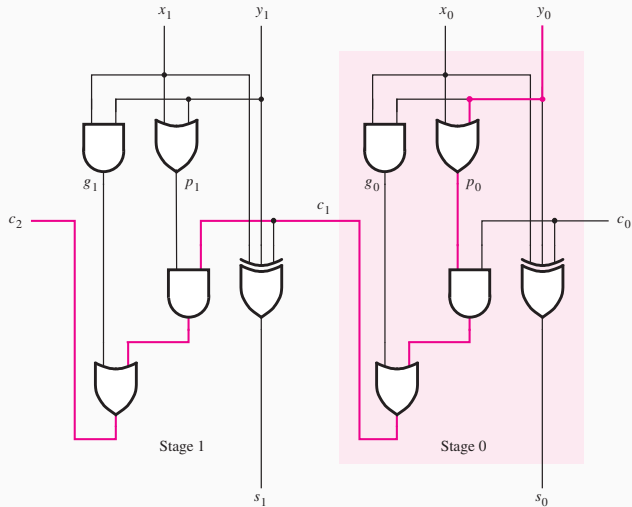
$$\begin{array}{r}
 (+7) \quad 0111 \\
 + (+2) \quad +0010 \\
 \hline
 (+9) \quad 1001 \\
 \\
 c_4 = 0 \\
 c_3 = 1
 \end{array}$$

$$\begin{array}{r}
 (-7) \quad 1001 \\
 + (+2) \quad +0010 \\
 \hline
 (-5) \quad 1011 \\
 \\
 c_4 = 0 \\
 c_3 = 0
 \end{array}$$

$$\begin{array}{r}
 (+7) \quad 0111 \\
 + (-2) \quad +1110 \\
 \hline
 (+5) \quad 10101 \\
 \\
 c_4 = 1 \\
 c_3 = 1
 \end{array}$$

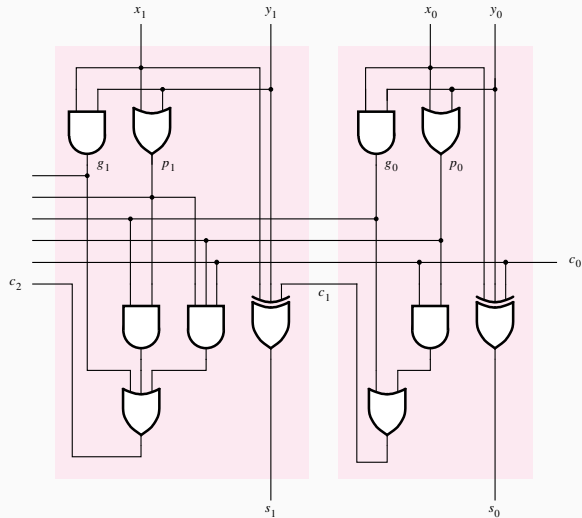
$$\begin{array}{r}
 (-7) \quad 1001 \\
 + (-2) \quad +1110 \\
 \hline
 (-9) \quad 10111 \\
 \\
 c_4 = 1 \\
 c_3 = 0
 \end{array}$$

**Figure 3.13** Examples for determination of overflow.



**Figure 3.14** A ripple-carry adder based on expression 3.3.

# Números com sinal



**Figure 3.15** The first two stages of a carry-lookahead adder.

## Bibliografia

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- Brown, S. & Vranesic, Z. - Fundamentals of Digital Logic with Verilog Design, 3rd Ed., Mc Graw Hill, 2009

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